Convnets in TensorFlow

CS 20: TensorFlow for Deep Learning Research
Lecture 7
2/7/2017

Agenda

Convolutions without training

Convnet with MNIST!!!

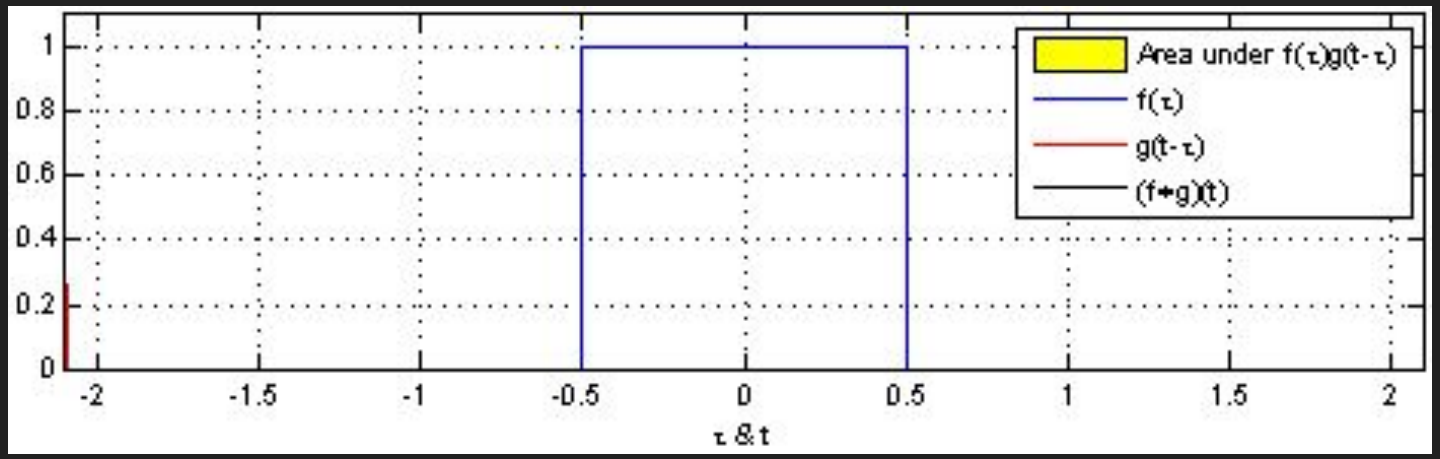
tf.layers

Understanding convolutions

Convolutions in math and physics

a function derived from two given functions by integration that expresses how the shape of one is modified by the other

Convolutions in math and physics



Brian Amberg derivative work (Wikipedia)

Convolutions in math and physics

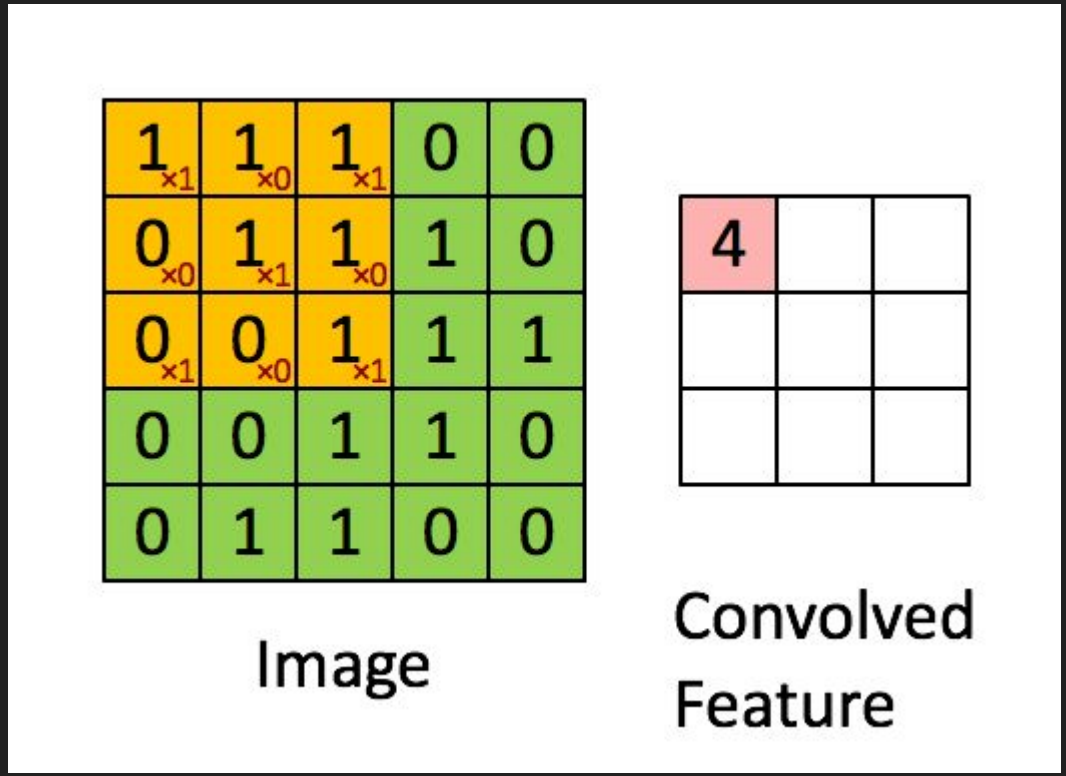
How an input is transformed by a kernel*

*also called filter/feature map

Convolutions in machine learning

We can use one single convolutional layer to modify a certain image

Convolutions in machine learning



http://deeplearning.stanford.edu/

Kernel for blurring

0.0625	0.125	0.0625
0.125	0.25	0.125
0.0625	0.125	0.0625

Matrix multiplication of this kernel with
a 3 x 3 patch of an image is a weighted sum
of neighboring pixels
=> blurring effect

Convolution without training

Kernel for blurring

0.0625	0.125	0.0625
0.125	0.25	0.125
0.0625	0.125	0.0625

tf.nn.conv2d

input

output

Convolutions in TensorFlow

We can use one single convolutional layer to modify a certain image

```
tf.nn.conv2d(
    input,
    filter,
    strides,
    padding,
    use_cudnn_on_gpu=True,
    data_format='NHWC',
    dilations=[1, 1, 1, 1],
    name=None
)
```

Convolutions in TensorFlow

We can use one single convolutional layer to modify a certain image

```
tf.nn.conv2d(
    input,          Batch size (N) x Height (H) x Width (W) x Channels (C)
    filter,         Height x Width x Input Channels x Output Channels
    strides,        4 element 1-D tensor, strides in each direction
    padding,        'SAME' or 'VALID'
    use_cudnn_on_gpu=True,
    data_format='NHWC',
    dilations=[1, 1, 1, 1],
    name=None
)
```

Convolutions in TensorFlow

We can use one single convolutional layer to modify a certain image

```
tf.nn.conv2d(
    image,
    kernel,
    strides=[1, 3, 3, 1],
    padding='SAME',
)
```

Some basic kernels

input sharpen edge top sobel emboss

See kernels.py and 07_run_kernels.py

Some basic kernels

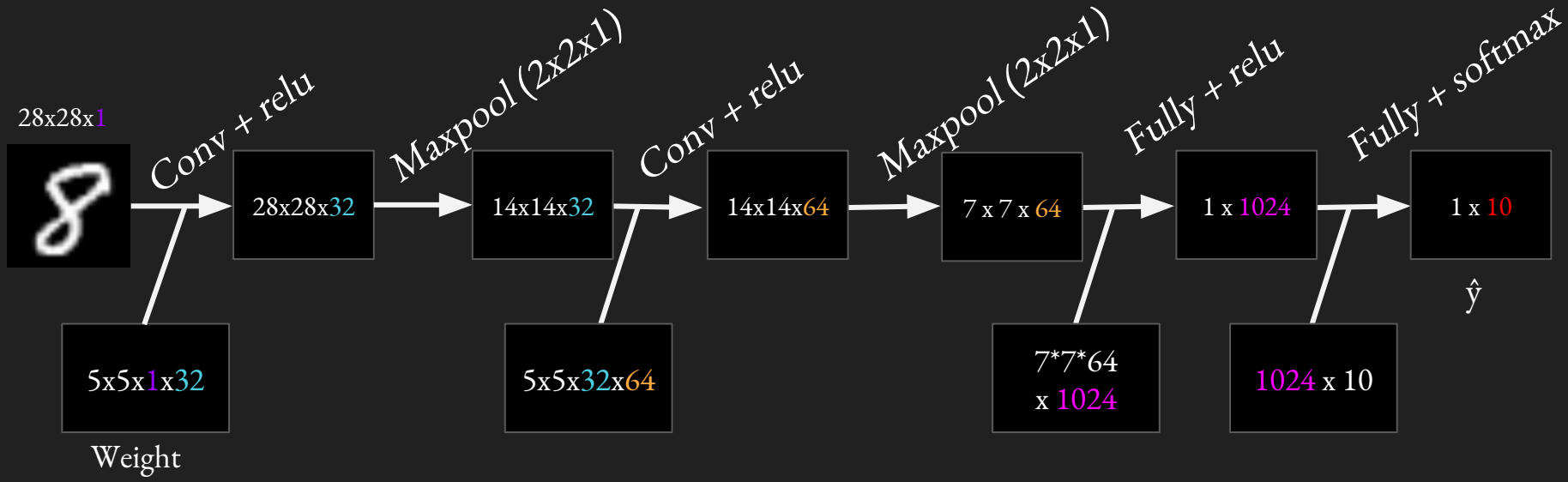
input sharpen edge top sobel emboss

Convolutions in machine learning

Don’t hard-code the values of your kernels.
Learn the optimal kernels through training!

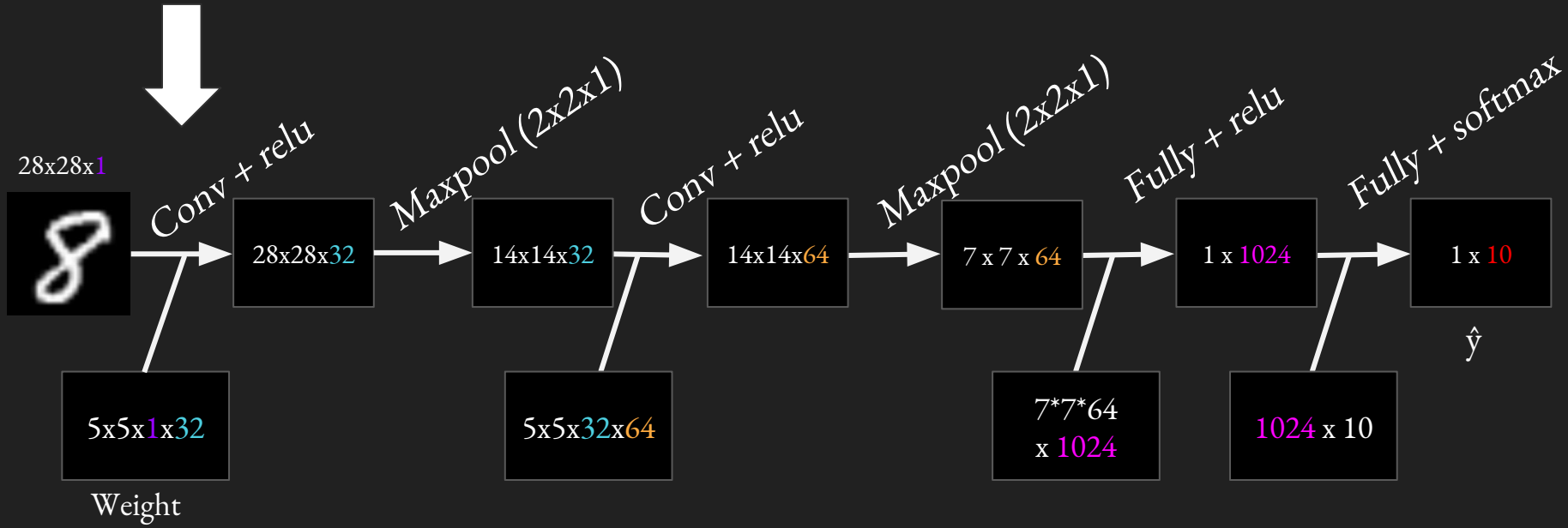
ConvNet with MNIST

Model



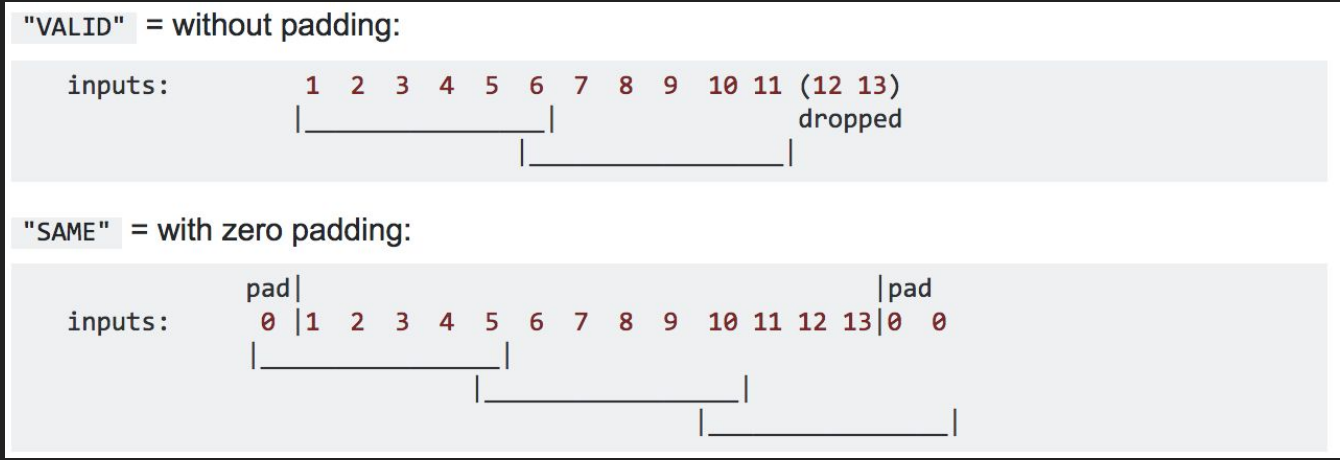
Strides for all convolutional layers: [1, 1, 1, 1]

Convolutional layer



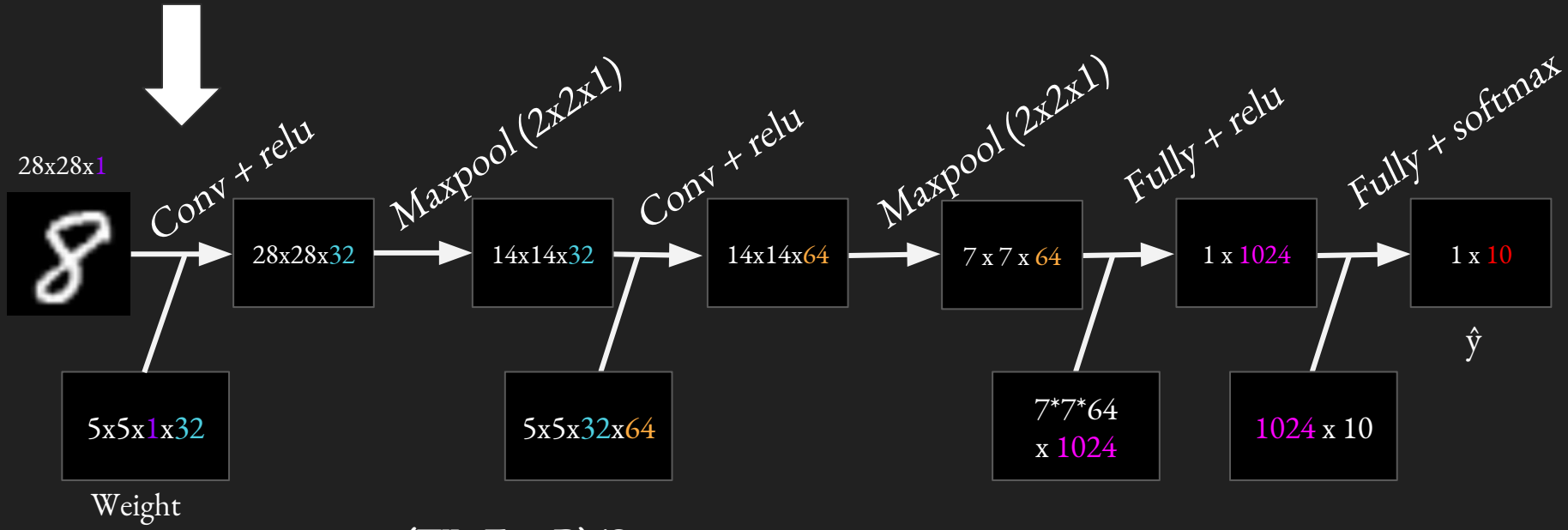

```
conv = tf.nn.conv2d(images,
                    kernel,
                    strides=[1, 1, 1, 1],
                    padding='SAME')
```

Convolutional layer: padding



Input width = 13
Filter width = 6
Stride = 5

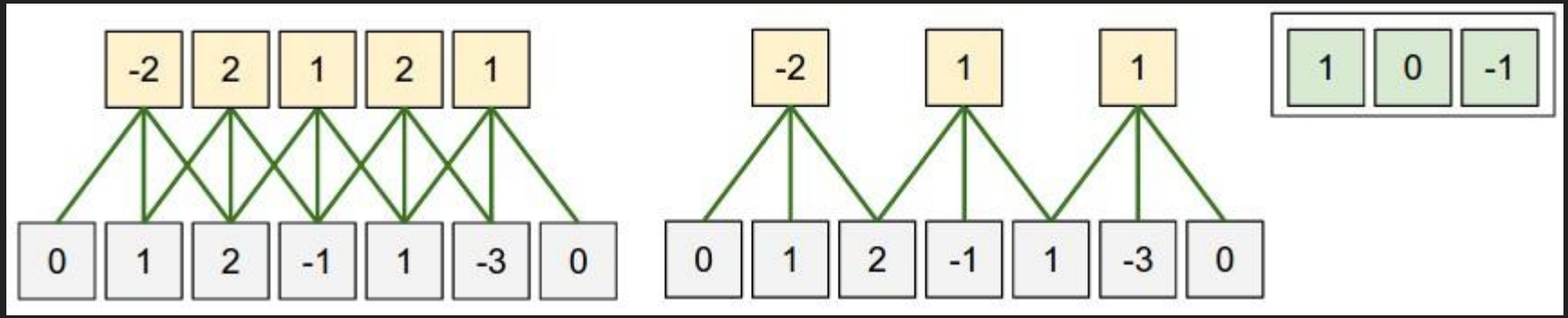
Convolutional layer: Dimension



(W−F+2P)/S+ 1

W: input width/depth
F: filter width/depth
P: padding
S: stride

Convolutional layer: Dimension

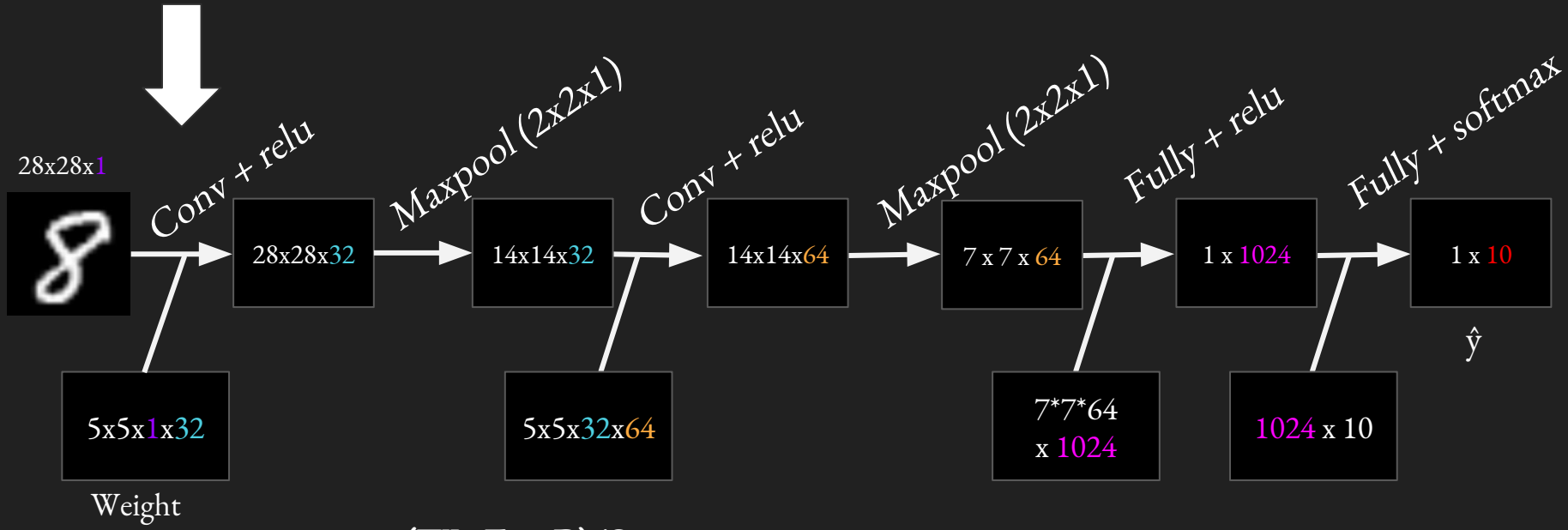


(W−F+2P)/S+ 1

W: input width/depth
F: filter width/depth
P: padding
S: stride

Image credit: CS231n Lecture 7

Convolutional layer: Dimension



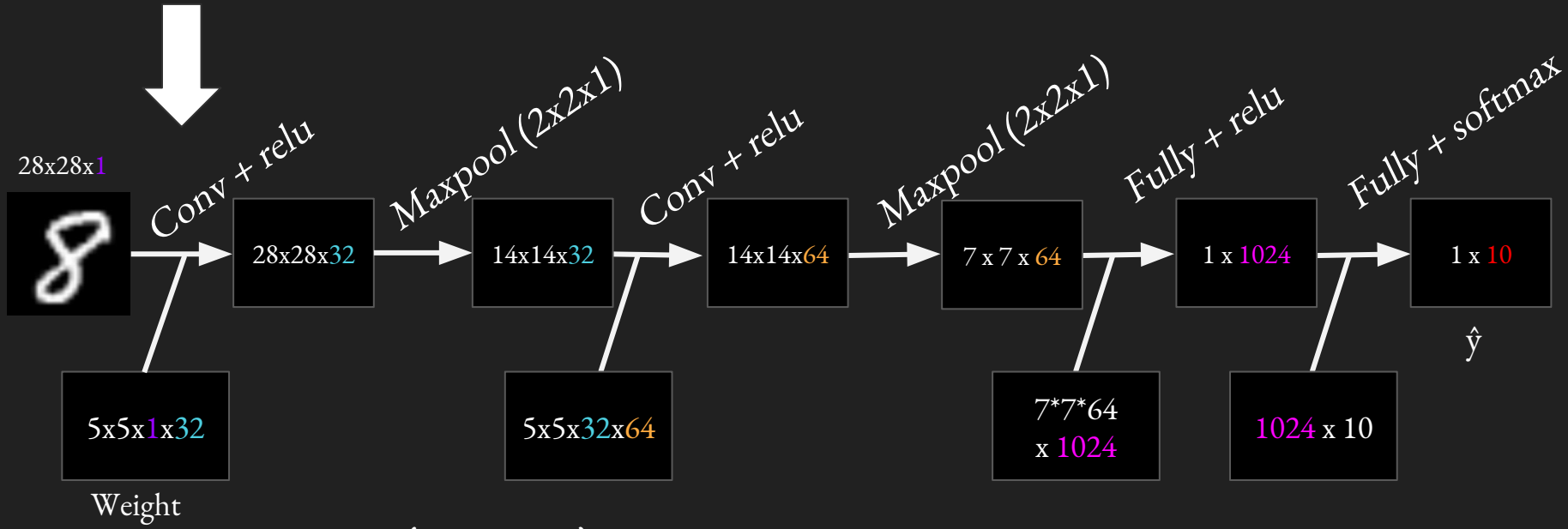
(W–F+2P)/S+ 1

(28 - 5 + 2*2)/1 + 1 = 28

W: input width/depth F: filter width/depth

P: padding S: stride

Convolutional layer: Dimension



(W–F+2P)/S+ 1

(28 - 5 + 2*2)/1 + 1 = 28

W: input width/depth

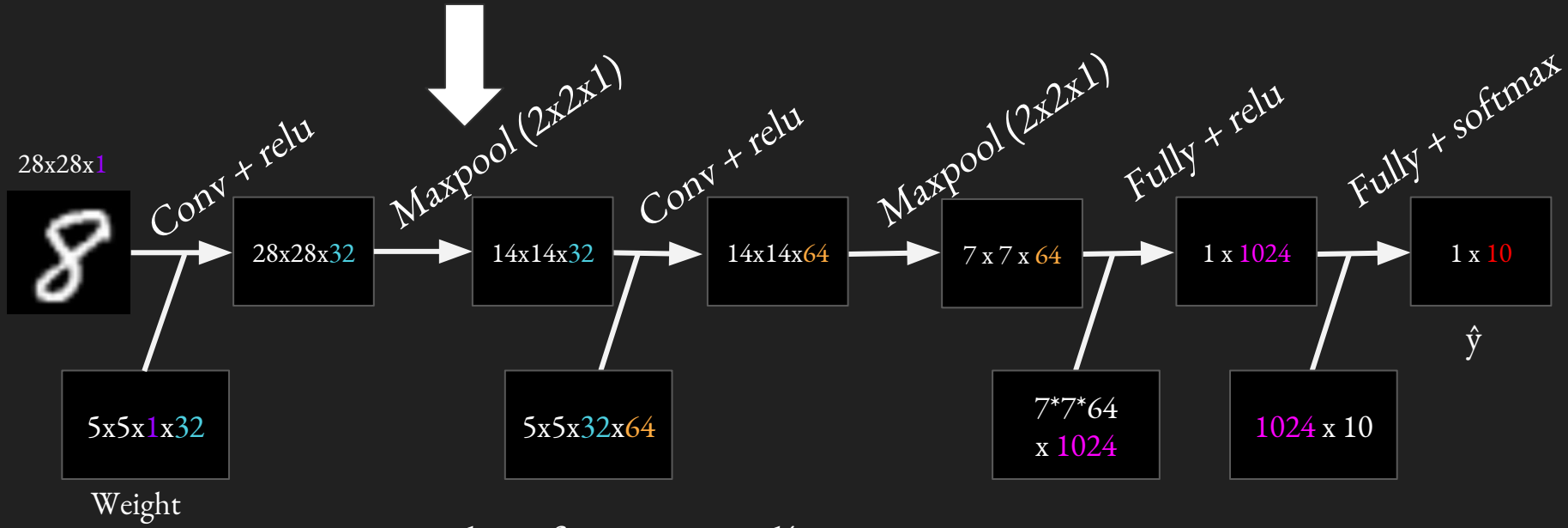
F: filter width/depth

P: padding

S: stride

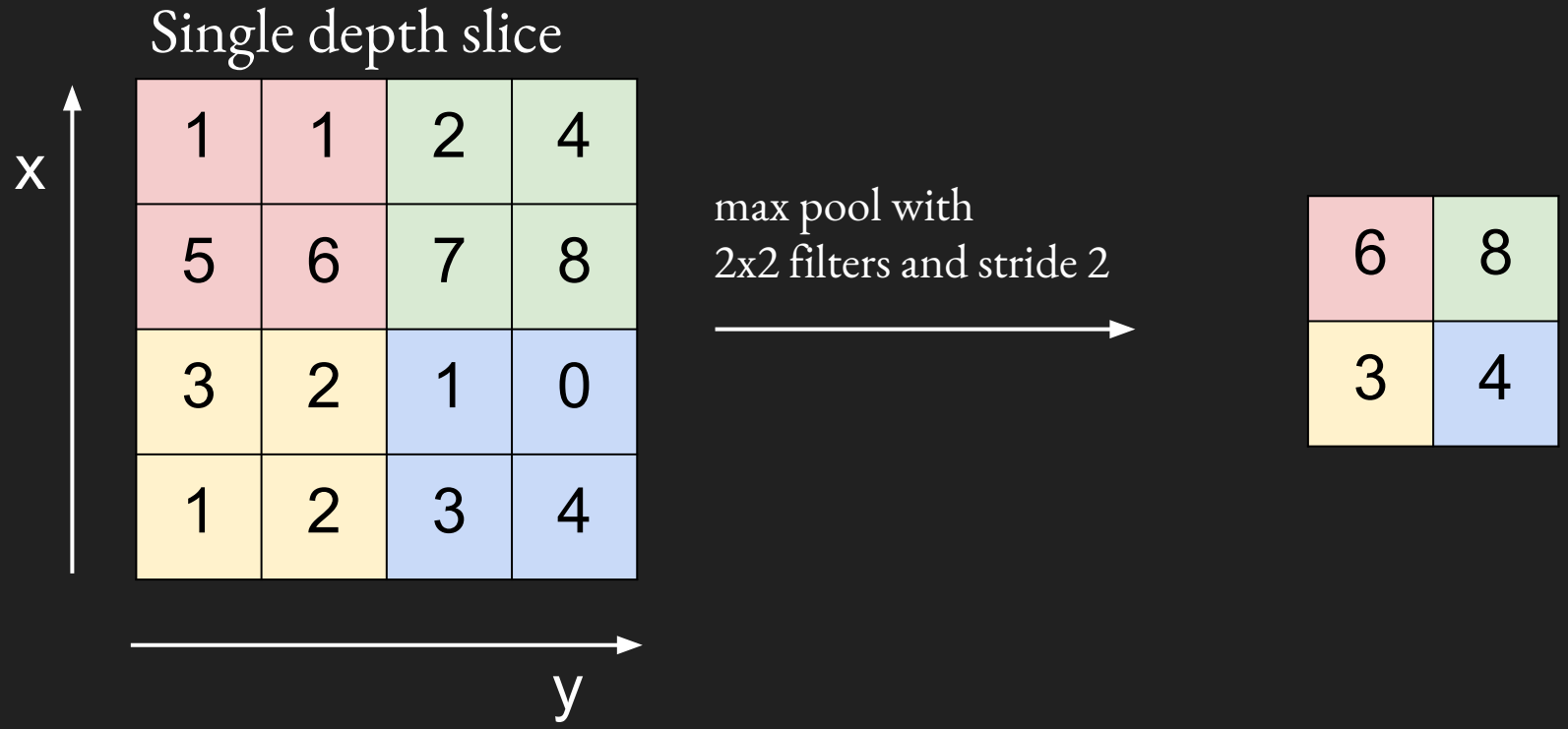
TF computes padding for us!

Maxpooling



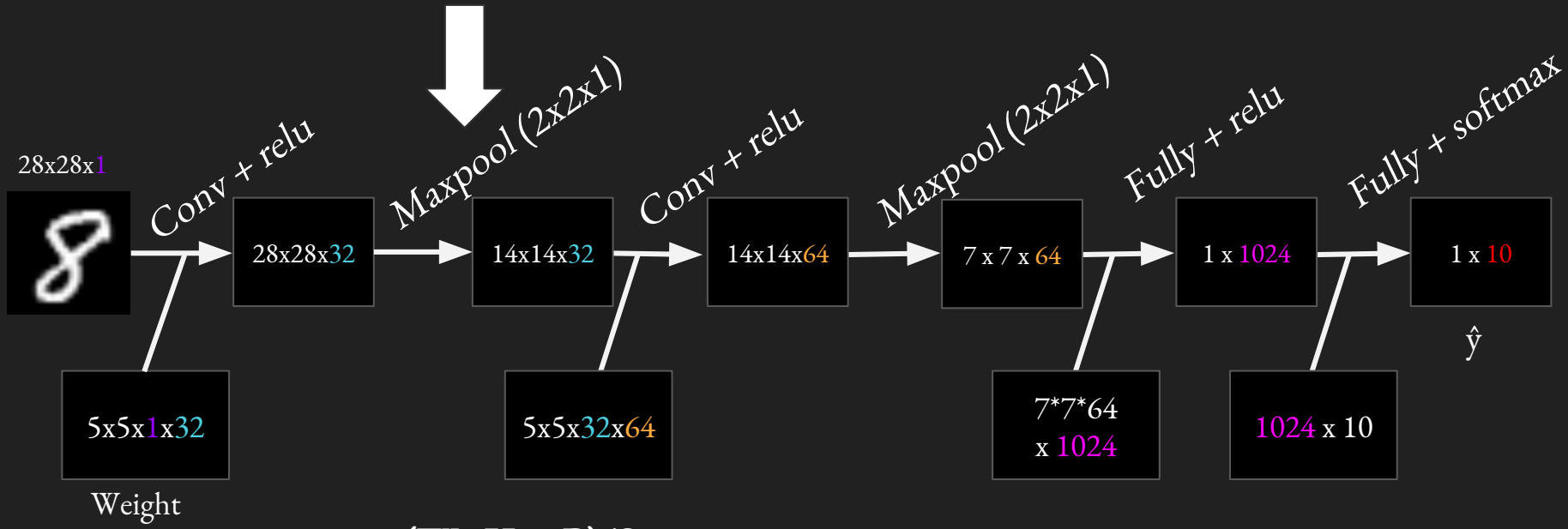

```
pool1 = tf.nn.max_pool(conv1,
                       ksize=[1, 2, 2, 1],
                       strides=[1, 2, 2, 1],
                       padding='SAME')
```

Maxpooling



Slide credit: CS231n Lecture 7

Maxpooling: Dimension

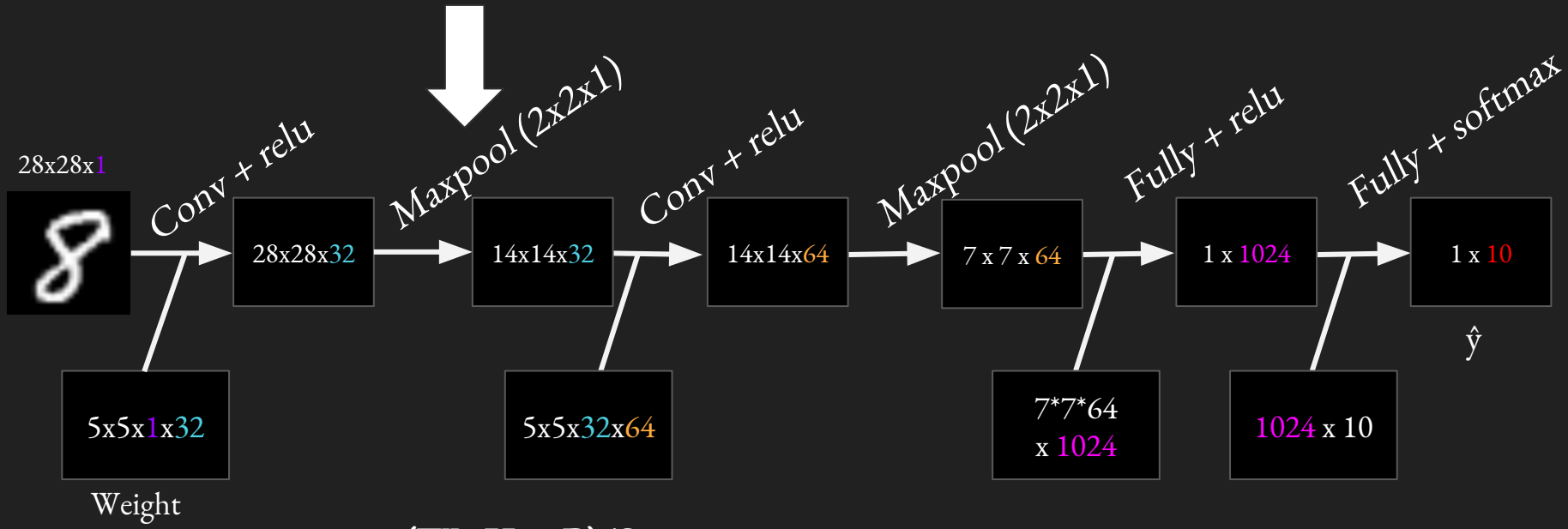


(W−K+2P)/S+ 1

W: input width/depth
P: padding

K: window width/depth
S: stride

Maxpooling: Dimension



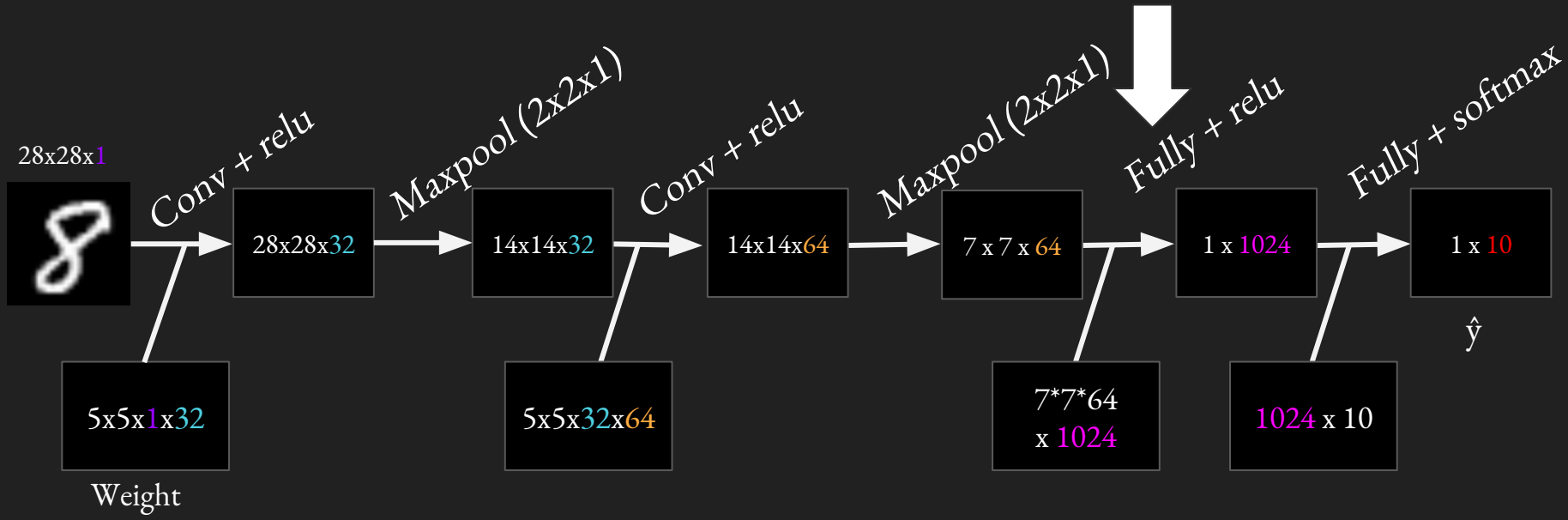
(W−K+2P)/S+ 1

(28 - 2 + 2*0) / 2 + 1 = 14

W: input width/depth K: window width/depth

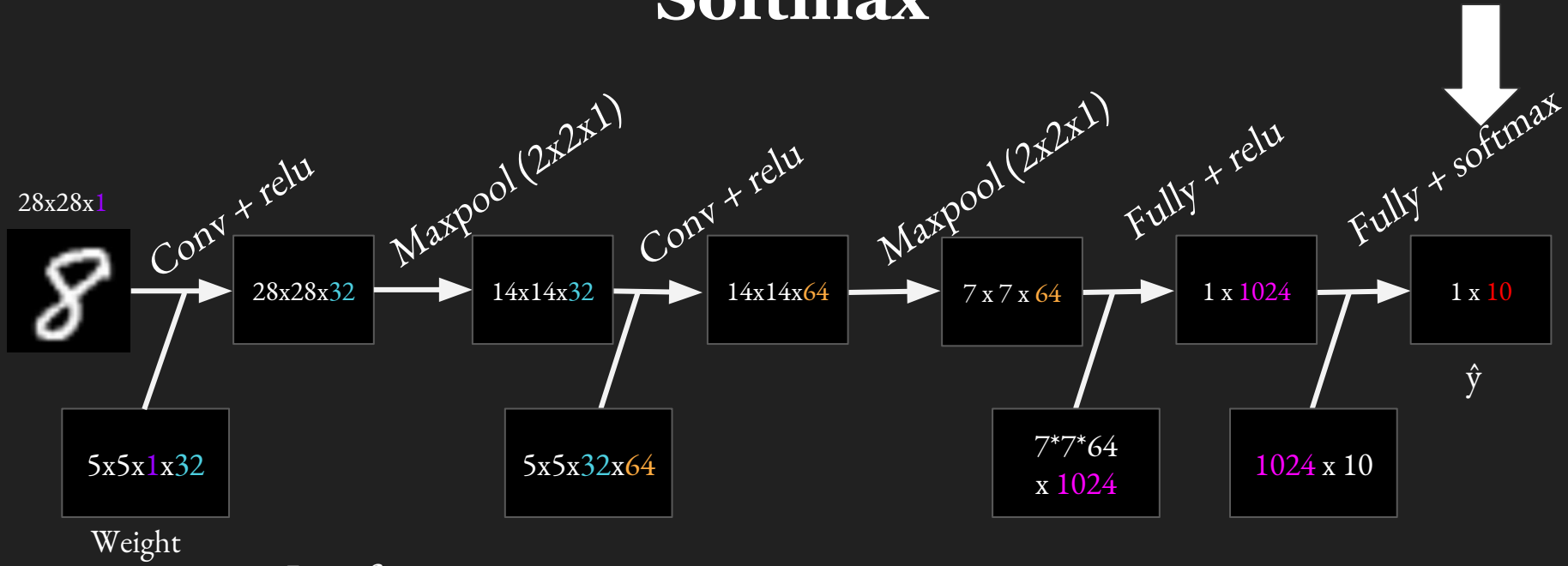
P: padding S: stride

Fully connected



fc = tf.matmul(pool2, w) + b

Softmax



Loss function

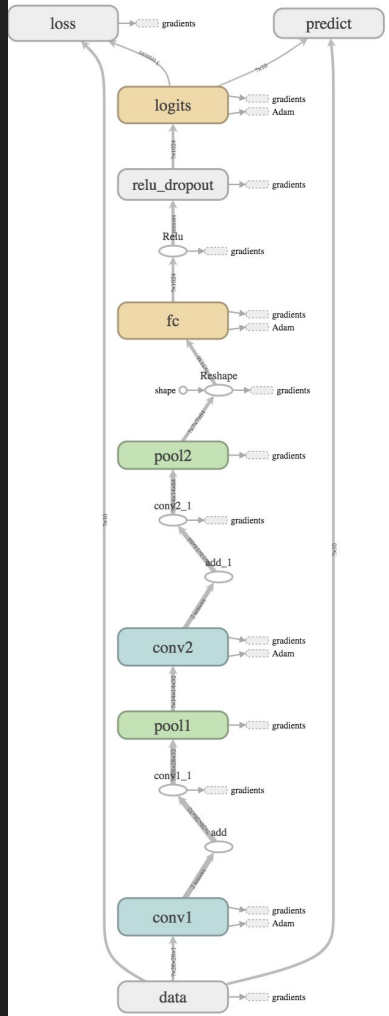
tf.nn.**softmax_cross_entropy_with_logits**(labels=Y, logits=logits)

Predict

tf.nn.**softmax**(logits_batch)

Interactive coding

07_convnet_mnist_starter.py from GitHub!
Update utils.py


loss
gradients
predict
logits
gradients
Adam
relu_dropout
gradients
Relu
gradients
fc
gradients
Adam
Reshape
shape
gradients
pool2
gradients
conv2_1
gradients
add_1
conv2
gradients
Adam
pool1
gradients
conv1_1
gradients
add
conv1
gradients
Adam
data
gradients


loss
logits
relu_dropout
Relu
fc
... 8 more
gradients
Adam

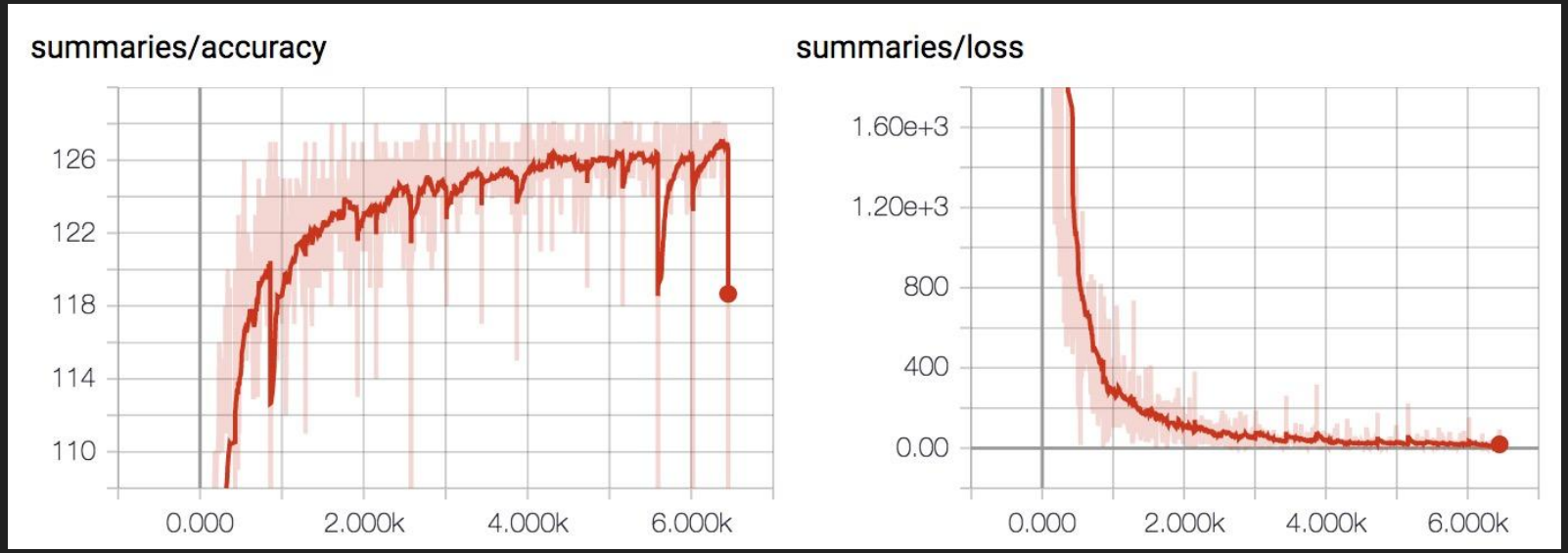

gradients
conv1
beta1_power
beta2_power
conv2
... 3 more
Adam


global_step
Adam


beta1_power
Adam


beta2_power
Adam

Training progress



Test accuracy increases while training loss decreases!

Accuracy

Epochs	Accuracy
1	0.9131
2	0.9363
3	0.9478
5	0.9573
10	0.971
25	0.9818

tf.layers

tf.layers

We’ve been learning it the hard way

tf.layers.conv2d

```
conv1 = tf.layers.conv2d(inputs=self.img,
                         filters=32,
                         kernel_size=[5, 5],
                         padding='SAME',
                         activation=tf.nn.relu,
                         name='conv1')
```

tf.layers.conv2d

```
conv1 = tf.layers.conv2d(inputs=self.img,
                         filters=32,
                         kernel_size=[5, 5],
                         padding='SAME',
                         activation=tf.nn.relu,
                         name='conv1')
```

can choose
non-linearity to use

tf.layers.max_pooling2d

```
pool1 = tf.layers.max_pooling2d(inputs=conv1,
                                pool_size=[2, 2],
                                strides=2,
                                name='pool1')
```

tf.layers.dense

```
fc = tf.layers.dense(pool2, 1024, activation=tf.nn.relu, name='fc')
```

tf.layers.dense

```
dropout = tf.layers.dropout(fc,
                            self.keep_prob,
                            training=self.training,
                            name='dropout')
```

Drop neurals during training
Want to use all of them during testing

Next class

TFRecord

CIFAR

Style Transfer

Feedback: chiphuyen@cs.stanford.edu

Thanks!